

On reachability problems for low dimensional matrix semigroups

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joint work with T. Colcombet, J. Ouaknine and J. Worrell

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The Membership problem is called:

- the **Mortality problem** if the target M is the **zero** matrix,
- the **Identity problem** if the target M is the **identity** matrix.

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- The Mortality problem (and hence the Membership problem) is undecidable for 3×3 integer matrices. [Paterson, 1970]
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- The Membership problem is decidable in $SL(2, \mathbb{Z})$. [P. Silva, 2002; Choffrut and Karhumäki, 2005]

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- It is an open question whether the Membership (or the Identity) problem is decidable in $SL(3, \mathbb{Z})$.

The **Heisenberg group** $H(3, \mathbb{Z})$ is a natural subgroup of $SL(3, \mathbb{Z})$ that consists of the matrices of the form

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In fact, this result holds in $H(3, \mathbb{Q})$.

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- $\varphi : H(3, \mathbb{Z}) \rightarrow \mathbb{Z} \times \mathbb{Z}$ is a homomorphism, that is,

$$\varphi(M_1 M_2) = \varphi(M_1) + \varphi(M_2).$$

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We partition $\mathcal{G} = \mathcal{G}_+ \cup \mathcal{G}_0$ and compute a bound K such that:

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In this case there is no bound on how many times a matrix from \mathcal{G}_0 can appear in a product which is equal to M .

Let $\mathcal{G} = \{M_1, \dots, M_k\}$ and suppose that for $i = 1, \dots, k$

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Define the cone

$$C = \text{Cone}\{\varphi(M_1), \dots, \varphi(M_k)\} = \{(a_1, b_1), \dots, (a_k, b_k)\}.$$

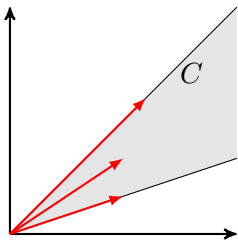


Figure: C is a pointed cone

In this case $\mathcal{G}_+ = \mathcal{G}$ and $\mathcal{G}_0 = \emptyset$.

Every matrix from $\mathcal{G} = \mathcal{G}_+$ can be used at most K times to reach the target M .

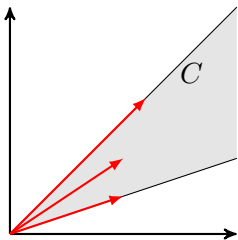


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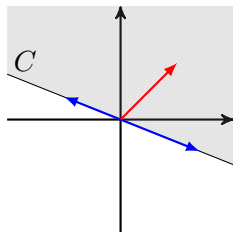


Figure: C is a half-plane

In this case the matrices from \mathcal{G}_0 commute.

The problem can be reduced to a system of linear Diophantine equations.

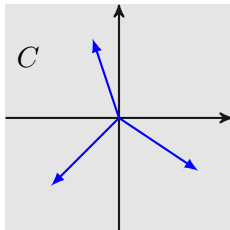


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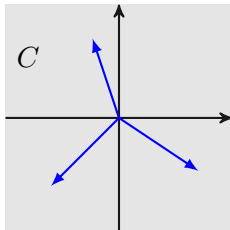


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Using the fact that there are non-commuting matrices in \mathcal{G}_0 we can show that there is an integer $m > 0$ such that

$$\begin{pmatrix} 1 & 0 & m \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \quad \text{and} \quad \begin{pmatrix} 1 & 0 & -m \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \quad \text{are in } \langle \mathcal{G}_0 \rangle.$$

Hence $M = \begin{pmatrix} 1 & a & c \\ 0 & 1 & b \\ 0 & 0 & 1 \end{pmatrix} \in \langle \mathcal{G} \rangle$ iff

$\begin{pmatrix} 1 & a & d \\ 0 & 1 & b \\ 0 & 0 & 1 \end{pmatrix} \in \langle \mathcal{G} \rangle$ for some $d \equiv c \pmod{m}$.

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This is because

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To check whether \mathcal{G} contains such a matrix we will use a register automaton \mathcal{A} .

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- The transitions of \mathcal{A} are defined in such a way that after reading a word

$$M_{i_1} \cdots M_{i_k} = \begin{pmatrix} 1 & a' & c' \\ 0 & 1 & b' \\ 0 & 0 & 1 \end{pmatrix}$$

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and the value of the registers becomes equal to (a', b') .

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Recall that this is equivalent to $M \in \langle \mathcal{G} \rangle$.

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THANK YOU!