



SINF1150 Algorithmics and programming

[60h+60h exercises] 12 credits

This course is taught in the 1st and 2nd semester

Teacher(s): Baudouin Le Charlier

Language: French
Level: First cycle

Aims

- * To be aware that programming (and thus also computer science) are based on some very simple concepts which have almost not change since creation of computers by Von Neumann
- * To be aware that this activity is mainly based on reasoning and precision

This point of view is totally different of that provided by medias and integrated by most people. They thinks that computer science is a set of moving techniques in perpetual revolution.

Main themes

- 1. Introduction to algorithmic:
- * Two basic concepts: objects and actions
- * Approaches of algorithm composition
- * Decomposition of problems in sub-problems
- * Reasoning methods associated to the setup of algorithms (specifications, assertions, invariants)
- 2. Internal structure of computers
- * Basic knowledge of operational systems of computers
- * Structure of machine language
- * Principles of data representation
- 3. Main characteristics of the structure of high-level programming languages
- * Illustration through the Java language
- * Link with the underlying structure of computers
- 4. First introduction to object-oriented programming including structuring of classes and writing of graphical interfaces

Content and teaching methods

Methods:

The course is associated to

- * exercises in order to induce a better assimilation of concepts,
- * practical works realized in groups of 2 students to give students the opportunity to apply concepts. Content:
- * Basic concepts: variable, expression, affectation; control structures: sequential, alternative and repetitive composition; simple data types: array, files, records; procedural abstraction and parameter transfer; classes and instances; program life cycle
- * Methods to build a program: modeling and specification of a problem; downstream programming; inductive reasoning: induction on calculus, notion of invariant; informal demonstration of the validity of the program; tests; notion of complexity analysis; style description; application to the rigorous building of typical algorithms: research, sorting, etc.
- * Data representation: binary system, integer in complement to two, floating-point numbers, coding of characters
- * Internal structure of computers: central unit, peripheral units, machine language, programming in machine language
- * Programming languages: simple data types, operation priority, overload of names, i.
- * Object-oriented programming: classes defined by the user, graphical classes, programming of a simple graphical interface

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Other information (prerequisite, evaluation (assessment methods), course materials recommended readings, ...)

* Prerequisite: none

* Evaluation :

Individual and written tests and exam. Three notes contribute to the final course note: practical works, test in January, and exam (in June or September).

Other credits in programs

SINF12BA Deuxième année d'études de bachelier en sciences (12 credits)

informatiques