



Teacher(s)	Ducato Rossana ;Marique Enguerrand ;Strowel Alain ;
Language :	English
Place of the course	Louvain-la-Neuve
Main themes	<p>The Clinic on EU Digital Rights, Law, and Design (EU-DRAWS) is a Jean Monnet course that aims to foster the awareness, study and research on EU Digital Rights, i.e. the fundamental rights we enjoy in the online environment, critically addressing the challenges that the development of Artificial Intelligence (AI) applications poses to the protection and exercise of such rights.</p> <p>The Module will combine the teaching of fundamental legal principles and their rationale with practical and hands-on activities to "learn-by-doing": 1) what are EU digital rights; 2) how are they protected; 3) what are the emerging challenges to their exercise; 4) how the legal framework can be improved through legal and extra-legal solutions. To this end, the course will adopt an innovative multidisciplinary approach based on "legal design". The latter is a growing field of research, practice, policy, and activism in which human centred design research methods are applied to the world of law. Through the legal design methodology, students will experiment and speculate about the future of digital rights in the EU and beyond.</p>
Learning outcomes	<p>At the end of this learning unit, the student is able to :</p> <p>The course aims at providing students with the following knowledge and skills:</p> <ul style="list-style-type: none"> • The EU legal framework for digital rights; • The theoretical background and method of legal design; • Legal research skills (e.g. how to search for legislative, doctrinal and case law data); • Legal interpretative and problem-solving skills; 1 • Project-planning skills; • Team-work; • Time-management skills; • Communication and presentation skills; <p>Understanding, implementation and application of a) qualitative research methodologies; b) requirements methods; c) methods for generating ideas; d) prototyping methods, e) usability evaluation methods.</p>
Evaluation methods	<p>Since the course is project-based, course attendance (whether on premises or on Teams/online) is mandatory. Students are allowed to maximum two absences during the semester. For the organisational needs of the course, it is required to notify the teachers about the absence beforehand.</p> <p>The final evaluation is determined on the basis of: a) Active participation in class; b) Individual written assignment during the course; c) Team final presentation of the project.</p>
Content	<p>The Clinic on EU Digital Rights, Law and Design is an Erasmus+ Jean Monnet course aiming at critically exploring how fundamental rights are challenged in the digital environment and how design can facilitate their exercise or help us rethinking them.</p> <p>The course will combine (face2face or online/on Teams) lessons with more interactive seminars, and sessions of practical training. The core part of the course will be the development by the students of a project around a "legal design challenge" concerning EU Digital Rights. In particular, the Module will implement a Legal Design approach: during the course, students will be introduced to its methodology, learn its rationale and tools, develop the skills for organising and leading a project, and be able to apply the notions and know-how acquired to solve a concrete case on EU Digital Rights. Students will be guided by teachers and tutors during all the stages of development of their project, receiving timely suggestions and feedback on their work.</p>
Inline resources	Website of the course: www.eu-draws.eu
Other infos	<p>Study materials will be communicated at the beginning of the course on Moodle/MS Teams or provided directly in class.</p> <p>Website of the course: www.eu-draws.eu</p>
Faculty or entity in charge	DRT

Programmes containing this learning unit (UE)				
Program title	Acronym	Credits	Prerequisite	Learning outcomes
Advanced Master in European Law	DREU2MC	5		
Master [120] in Law	DROI2M	5		
Master [120] in Law (shift schedule)	DRHD2M	5		