



5.00 credits

30.0 h

Q1

This biannual learning is being organized in 2022-2023

Teacher(s)	Cauwe Nicolas ;Driessen Jan ;
Language :	French > English-friendly
Place of the course	Louvain-la-Neuve
Prerequisites	/
Main themes	The course is divided in two parts : - a first part traces the development of material culture from the dawn of humanity to the end of the Neolithic in Europe. - a second part considers the Mediterranean in detail, beginning with the Bronze Age and underlining the different cultures. In this second part special attention is given to the study of the most representative monumental remains (urbanism, architecture, sculpture, painting).
Learning outcomes	At the end of this learning unit, the student is able to : The student will acquire a robust knowlegde on European Prehistory as well as on Mediterranean civilisations to the end of the Bronze Age. He/She will be initiated into anthropological biology, archaeology and art history. He/She will endeavour a reconstruction of the historical, social and political framework on the basis of archaeological data. He/She will give special attention to systems of exchange and acculturation and to the use of art in the symbolic life and elite competition. 1
Evaluation methods	Written exam.
Teaching methods	Lecturing.
Content	Introduction to pre-and protohistorical archaeology and art, in which a general historical outline is given of the various forms of material culture (settlement, architecture, sculpture, pottery, decorative arts) from the beginning of humanity to the end of the Bronze Age in the Mediterranean.
Bibliography	Syllabus et bibliographie fournis par les enseignants.
Other infos	None
Faculty or entity in charge	EHAC

Programmes containing this learning unit (UE)				
Program title	Acronym	Credits	Prerequisite	Learning outcomes
Bachelor in History of Art and Archaeology : General	ARKE1BA	5		
Minor in History of Art and Archeology	MINARKE	5		
Bachelor in History of Art and Archaeology : Musicology	MUSI1BA	5		