




5.00 credits

30.0 h + 15.0 h

Q2

Teacher(s)	Schaus Pierre ;
Language :	English
Place of the course	Louvain-la-Neuve
Main themes	<ul style="list-style-type: none"> • Constraints and domains • Practical aspects of constraint solvers • Constraint Satisfaction Problems (CSP) • Models and languages for constraint programming • Methods and techniques for constraint solving (consistency, relaxation, optimization, search, linear programming, global constraints, ...) • Search techniques and strategies • Problem modelling and resolution • Applications to different problem classes (e.g. planification, scheduling, resource allocation, economics, robotics)
Learning outcomes	<p>At the end of this learning unit, the student is able to :</p> <p>Given the learning outcomes of the "Master in Computer Science and Engineering" program, this course contributes to the development, acquisition and evaluation of the following learning outcomes:</p> <ul style="list-style-type: none"> • INFO1.1-3 • INFO2.2-4 • INFO5.4-5 • INFO6.1, INFO6.4 <p>Given the learning outcomes of the "Master [120] in Computer Science" program, this course contributes to the development, acquisition and evaluation of the following learning outcomes:</p> <ul style="list-style-type: none"> • SINF1.M4 • SINF2.2-4 • SINF5.4-5 • SINF6.1, SINF6.4 <p>1</p> <p>Students completing successfully this course will be able to</p> <ul style="list-style-type: none"> • explain and apply techniques for solving Constraint Satisfaction Problems • solve simple problems involving CSP • explain foundations of models and languages for constraint solving • identify problem classes where constraint programming can be applied successfully • model simple problems in the form of constraints, and express these models in a constraint programming language, including search strategies. <p>Students will have developed skills and operational methodology. In particular, they have developed their ability to:</p> <ul style="list-style-type: none"> • master rapidly a new programming language; • use technical documents to deepen their knowledge of a topic.
Evaluation methods	<ul style="list-style-type: none"> • Projects (50% of final grade) • Written exam (50% of final grade) <p>Project and problem sets are mandatory during the semester of the course and cannot be repeated for the second examination session.</p>
Teaching methods	Lectures and practice sessions
Content	<ul style="list-style-type: none"> • Constraint Programming : a Declarative Programming paradigm • Architecture of a constraint programming solver • Global constraints and implementation techniques (incrementality, etc) • Search techniques and strategies • Combinatorial optimization problem modeling and solving

	<ul style="list-style-type: none"> • Applications to different problem classes (e.g. planification, scheduling, resource allocation, economics, robotics)
Inline resources	https://moodleucl.uclouvain.be/course/view.php?id=9158 www.minicp.org
Bibliography	Le site www.minicp.org + lectures suggérées pendant le semestre
Other infos	A good background in data-structure and algorithms is required to follow this course and a good knowledge of Java language
Faculty or entity in charge	INFO

Programmes containing this learning unit (UE)				
Program title	Acronym	Credits	Prerequisite	Learning outcomes
Master [120] in Data Science Engineering	DATE2M	5		
Master [120] in Computer Science and Engineering	INFO2M	5		
Master [120] in Data Science: Information Technology	DATI2M	5		
Master [120] in Computer Science	SINF2M	5		