UCLouvain

2020

lsinc1101

Introduction to programming

Due to the COVID-19 crisis, the information below is subject to change, in particular that concerning the teaching mode (presential, distance or in a comodal or hybrid format).

5 credits	30.0 h + 30.0 h	Q1

Teacher(s)	Mens Kim ;Nijssen Siegfried ;				
Language :	French				
Place of the course	Charleroi				
Aims	The contribution of this Teaching Unit to the development and command of the skills and learning outcomes of the programme(s) can be accessed at the end of this sheet, in the section entitled "Programmes/courses offering this Teaching Unit".				
Evaluation methods	 Due to the COVID-19 crisis, the information in this section is particularly likely to change. A programming assignment is due each week. A mid-term evaluation takes place in the middle of the first semester. The end-of-term exam aims to assess both the understanding of the course material and the capacity to apply it to write simple but correct Python programs. The final grade can take into account the mid-term evaluation and the work done during the quadrimester, in addition to the grade from the exam. The assignments and the mid-term evaluation cannot be retaken for the June or September sessions. In case of plagiarism detection confirmed by a plagiarism detection tool the course teachers reserve the right to invite the student to pass an oral interrogation. 				
Teaching methods	 Due to the COVID-19 crisis, the information in this section is particularly likely to change. The chosen teaching method relies on active student participation, through a mixture of : course lectures, partical exercice sessions with tutors, programming exercices on the INGInious platform? Even though preference will be given to face-to-face teaching sessions, depending on the health situation and the number of students enrolled, other forms of teaching and evaluation (online, co-modal or hybrid) may be considered. 				
Content	 Programs, source code and program execution Identifiers, variables, values, types, assignment Expressions, statements Conditional structures and loops Functions, parameters, calls, results, execution, variable scoping Specifications and tests Modules Data structures, lists, strings and their operations References and nested data structures Nestsed lists, tuples, matrices, dictionnaries Dichotomic search algorithms File handling, input/output Exception handling Object-oriented programming and garbage collection Classes, objects, constructors, methods References to an object, self-references and self-calls Class composition, inheritance and encapsulation Polymorphism, super calls and dynamic binding Object equality Linked data structures 				
Inline resources	All course material will be made available online: slides, syllabus, exercices,				
Faculty or entity in charge	EPL				

Programmes containing this learning unit (UE)						
Program title	Acronym	Credits	Prerequisite	Aims		
Bachelor in Computer Science	SINC1BA	5		٩		