

LSINF1250

2014-2015

Mathematics for computer science

7.0 credits 30.0 h + 15.0 h 2q

Teacher(s):	Saerens Marco (compensates Avoine Gildas) ; Avoine Gildas ;
Language :	Français
Place of the course	Louvain-la-Neuve
Inline resources:	> http://icampus.uclouvain.be/claroline/course/index.php?cid=SINF1250
Prerequisites :	LMAT1111E, LSINF1101
Main themes :	1 . Logic , sets and functions Equivalence , Predicates and quantifiers ,
	Sets and set operations , Sequences and summations , Growth of functions 2 . Algorithms, integers and matrix
	Algorithmic complexity , Integers and divisions , Rudiments of the theory of numbers, Recalls of matrix calculation ,
	Application to Markov chains 3 . Logical and mathematical reasoning Methods of proof ,
	Mathematical induction , Recursion and recursive algorithms , Correctness of a program
	4 . Combinatorial mathematics Counting Permutations,
	Arrangements Recurrence relations , Solving recurrence equations
	5 . graphs Representation of graphs and graph isomorphism , Connectivity
	Hamiltonian paths , Problems of the shortest path 6 . Trees

	Introduction
	Applications trees,
	Tree paths,
	Trees and sorting,
	 Minimum spanning trees
Aims :	Given the learning outcomes of the "Bachelor in Engineering" program, this course contributes to the development, acquisition and evaluation of the following learning outcomes:
	S1.I1, S1.G1
	S2.2 Students completing successfully this course will be able to
	use of the terminology related to functions, relations and all associated operations and realize where the context requires
	explain the basic structure of the main proof techniques (direct proof, counterexample, proof by contradiction, induction, recursion)
	apply the different proof techniques convincingly by selecting the most suitable to the problem
	analyze a problem to determine the relationships underlying recurrence
	determine counts , permutations , arrangements sets within an application.
	apply various methods of graphs and trees path (including the prefix , postfix and infix tree path)
	model various real-world problems encountered in computer science using the appropriate forms of graphs and trees, eg the representation of network topology, the hierarchical organization of files,
	explain the problem of the shortest path in a graph and apply on simple graphs Dijkstra's algorithm and Bellman- Ford's algorithm
	explain how to construct the minimum spanning tree of a graph
	eetermine if two graphs are isomorphic The contribution of this Teaching Unit to the development and command of the skills and learning outcomes of the programme(s) can be accessed at the end of this sheet, in the section entitled "Programmes/courses offering this Teaching Unit".
Evaluation methods :	A project / case study accounting for 3 on 20 points.
	A written exam held in session accounting for 17 points on 20.
Teaching methods :	30 hours of magistral courses.
	A project / case study on the implementation of an algorithm.
Content :	The course is constructed around the following basic topics: - Mathematical structures: finite and infinite sets, relations, functions - Proof techniques: induction, elementary logic - Enumeration: binomial coefficients, recurrences, generating functions - Algebraic structures: monoids, groups, morphisms, lattice, Boolean algebras - Graph theory: trees, paths, matchings, tours - Analysis of algorithms, plynomial algorithms, etc.
Other infos :	Background:
	Good knowledge of general mathematics (especially linear algebra) and of basic concepts in programming is required to start this course in good conditions.
Cycle and year of study:	> Bachelor in Computer Science
Faculty or entity in charge:	INFO